

Katherine Faye Nitti

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EDUCATION

Savannah College of Art & Design

BFA in Visual Effects | Sept 2022 - June 2026

Mercer County Community College

Dual Enrollment TV & Film Courses | 2020 - 2021

PROJECTS

Tukuy - FX & Compositing Lead

Fall 2025 - Spring 2026

TEDx Gramercy Park - Animated Intro

Matchbox Media

Spring 2025

Gush - Animated End Credits

Produced by Mulberry Queens Films, Directed by Gracie Fojtik

Spring 2025

Obelus - FX

Spring 2025

In Between - FX Tool Development

Spring 2025

Time Flies - Composer

SCAD Animation Studios

Spring 2024

VOLUNTEER WORK

Lighthouse Film Festival Volunteer / Intern

May 2025 - June 2025

- Aided in organizing masterclasses and roundtables with visiting filmmakers

SCAD Savannah Film Festival

October 23-29, 2022

- Ushered and aided in controlling crowds swiftly, effectively, and respectfully

SCAD Serve

2022-2023

- Periodically worked in team to aid community by tending to community garden, packing meals for local children, planting trees, and more

EXPERIENCE

LBI Foundation of the Arts & Sciences Camp - Art Teacher

June 2025 - August 2025

- Developed and prepared art lesson plans and examples across multiple mediums
- Taught and supported 15–30 students (ages 7–12) weekly, fostering creativity and emotional expression through art

Harbor Picture Company Collaboration x SCAD VFX

January 2025 - March 2025

- Used Houdini and LED Volume real-time technology to create VFX project in team, with guidance from Harbor mentors

Walt Disney Animation Studios - CG Generalist Intern

June 2024 - August 2024

- Explored the pipeline by completing 3 projects across disciplines such as modeling, look development, and FX
- Learned from industry mentors, incorporating their feedback and advice into projects
- Fostered a collaborative environment with fellow interns, enhancing teamwork skills
- Gained insight into the workings of WDAS, including proprietary software and production pipeline

Academy Software Foundation - Summer Learning Program

June 2023 - August 2023

- 1 of 20 selected to participate in self-paced learning program regarding the VFX/Animation/Film Industry
- Gained knowledge from community of industry professionals and learners

SCAD RenderQ Digital Media Blog

March 2023 - Present

- Worked in variety of roles such as Copy Editor, Editor in Chief, and Outreach/ Social Editor
- Led team of editors to create content, craft social strategy plans, and research recent events in VFX/ Animation / Film
- Worked in a team to contribute and edit articles for the website, manage social medias, and advertise club

SCAD - Resident Assistant

August 2023 - June 2024

- Co-managed floor of over 50 first-year residents
- Enforced campus rules and regulations, organized events and programs, and collaborated with res-life and campus facilities

Filmhedge x SCADpro Collaboration

March 2023 - June 2023

- Used Unreal Engine, LED Volume, and Maya to create virtual production environments for upcoming feature film

SOFTWARE

Houdini | Nuke | Maya | Unreal Engine 5 |
Premiere Pro | After Effects | Photoshop |
Illustrator | Final Cut Pro | Blender

SKILLS

VFX Generalist | Python | Houdini VEX | Animation | Compositing |
Cinematography | LED Volume Production | Video Production | Video
Editing | Leadership | Communication | Problem Solving | Multitasking