

KATHERINE FAYE NITTI

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EDUCATION

Savannah College of Art & Design
BFA in Visual Effects | 2022-2026

Mercer County Community College
Dual Enrollment TV & Film Courses | 2020-2021

PROJECTS

TedX Gramercy Park - Animated Intro
Matchbox Media
Spring 2025

Gush - Animated End Credits
Produced by Mulberry Queens Films, Directed by Gracie Fojtik
Spring 2025

Obelus - FX
SCAD ANIM Thesis
Spring 2025

In Between - FX Tool Development
SCAD VFX MA Thesis
Spring 2025

Time Flies - Composer
SCAD Animation Studios
Spring 2024

VOLUNTEER WORK

Lighthouse Film Festival Volunteer / Intern
May 2025 - June 2025

- Aided in organizing masterclasses and roundtables with visiting filmmakers

SCAD Savannah Film Festival
October 23-29, 2022

- Ushered and aided in controlling crowds swiftly, effectively, and respectfully

SCAD Serve
2022-2023

- Periodically worked in team to aid community by tending to community garden, packing meals for local children, planting trees, and more

EXPERIENCE

Walt Disney Animation Studios - CG Generalist Intern
June 2024 - August 2024

- Explored the pipeline by completing 3 projects across disciplines such as modeling, look development, and FX
- Learned from industry mentors, incorporating their feedback and advice into projects
- Fostered a collaborative environment with fellow interns, enhancing teamwork skills
- Gained insight into the workings of WDAS, including proprietary software and production pipeline

Harbor Picture Company Collaboration x SCAD VSFx
January 2025 - March 2025

- Used Houdini and LED Volume real-time technology to create VFX project in team, with guidance from Harbor mentors

Academy Software Foundation - Summer Learning Program

June 2023 - August 2023

- 1 of 20 selected to participate in self-paced learning program regarding the VFX/Animation/Film Industry
- Gained knowledge from community of industry professionals and learners

SCAD RenderQ Digital Media Blog

March 2023 - Present

- Worked in variety of roles such as Copy Editor, Editor in Chief, and Outreach/ Social Editor
- Led team of editors to create content, craft social strategy plans, and research recent events in VFX/ Animation / Film
- Worked in a team to contribute and edit articles for the website, manage social medias, and advertise club

Filmhedge x SCADpro Collaboration

March 2023 - June 2023

- Used Unreal Engine, LED Volume, and Maya to create virtual production environments for upcoming feature film

LBi Foundation of the Arts & Sciences Camp - Art Teacher

June 2025 - August 2025

- Developed and prepared art lesson plans and examples across multiple mediums
- Taught and supported 15-30 students (ages 7-12) weekly, fostering creativity and emotional expression through art

SCAD - Resident Assistant

August 2023 - June 2024

- Co-managed floor of over 50 first-year residents
- Enforced campus rules and regulations, organized events and programs, and collaborated with res-life and campus facilities

SOFTWARE

After Effects | Premiere Pro | Photoshop |
Illustrator | Final Cut Pro | Blender | Autodesk
Maya | Unreal Engine 5 | Houdini | Nuke

SKILLS

Animation | Cinematography | LED Volume Production | Video
Production | Video Editing | Leadership | Communication | Problem
Solving | Multitasking | Compositing | VFX Generalist | FX | Python |
Houdini VEX